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USERS GUIDE FOR LCPL  
A Program for Solving Linear Complementarity Problems  
by Lemke's Method

BY  
J. A. TOMLIN

TECHNICAL REPORT SOL 76-16  
AUGUST 1976

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J. A. Tomlin

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TECHNICAL REPORT SOL 76-16

August 1976

SYSTEMS OPTIMIZATION LABORATORY  
DEPARTMENT OF OPERATIONS RESEARCH

Stanford University  
Stanford, California

Research and reproduction of this report were partially supported by the U.S. Army Research Office-Durham, DAAC-29-74-C-0034; U.S. Energy Research and Development Administration Contract E(04-3)-326 PA #18; Office of Naval Research Contract N00014-75-C-0865; and National Science Foundation Grant DCR75-04544.

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## 1. PRELIMINARIES

### 1.0. Introduction

LCPL is a program for solving Linear Complementarity Problems by Lemke's method. It supersedes the "NULEMKE" code issued by SOL in 1974. Considerable care has been taken to make the code as robust as possible. It employs more error checking and correction facilities, recovery procedures and more diagnostics than the earlier code. Scaling facilities are provided for badly formulated or ill-conditioned models. There is also a much larger and more flexible set of parameters which can be set by the user, though in general the default values will be satisfactory.

This document gives only a description of the use of the code in distributed form. The program itself, and the procedures for changing it to solve problems of larger dimension etc., are described in the "Programmers Guide for LCPL." We note here, however, that the program is all in FORTRAN H for IBM 360/370 computers and is WATFIV compatible.

### 1.1. The Linear Complementarity Problem

An LCP is a problem of the form:

Find  $w$  and  $z$  such that

$$w = q + Mz, \quad w^T z = 0, \quad w, z \geq 0 \quad (1)$$

In general  $M$  is required to have some special property, such as positive semi-definiteness, for the problem to have a solution, or more concretely, to be solvable by Lemke's method as implemented in LCPL.

Problems of type (1) arise in many contexts, perhaps the most common being quadratic programming. A solution of a semi-definite program:

$$\begin{aligned} \min \quad & c^T x + \frac{1}{2} x^T D x \\ \text{subject to} \quad & Ax \geq 0, \quad x \geq 0 \end{aligned} \quad (2)$$

may be obtained by solving for a Kuhn-Tucker point:

$$\begin{bmatrix} u \\ v \end{bmatrix} = \begin{bmatrix} c \\ -b \end{bmatrix} + \begin{bmatrix} D & -A^T \\ A & 0 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} \quad (3)$$

$$x^T u + y^T v = 0$$

$$x, y, u, v \geq 0$$

By means of the obvious correspondence

$$w = \begin{bmatrix} u \\ v \end{bmatrix}, \quad z = \begin{bmatrix} x \\ y \end{bmatrix}, \quad q = \begin{bmatrix} c \\ -b \end{bmatrix}, \quad M = \begin{bmatrix} D & -A^T \\ A & 0 \end{bmatrix}, \quad (4)$$

we have a problem of type (1). Note that if  $D$  is positive semi-definite, so is  $M$ . In the special case where  $D$  is zero the problem reduces to a linear program.

There are several other ways in which LCP's arise, some directly and some from equivalent problems. The user is referred to

R.W. Cottle and G.B. Dantzig, "Complementary Pivot Theory of Mathematical Programming," Linear Algebra and its Applications 1, 103-125 (1968).

### 1.2. Lemke's Method

Lemke's method solves problems of type (1) when  $M$  has certain properties. Several sufficient conditions are known, but a complete characterization is not available (see Cottle and Dantzig). Positive semi-definiteness of  $M$ , or the case where  $M$  has positive principal minors, are the best known sufficient conditions and cover a wide class of problems.

In outline, Lemke's method, as implemented in LCPL, appends a dummy column and variable to problem (1):

$$w = q + Mz + e\zeta \quad (5)$$

where  $e$  has +1's on those rows where  $q_i$  is negative (or on all rows).  $\zeta$  is then pivoted immediately into the basis to make all the basic ( $w$ ) variables non-negative. This eliminates some  $w_i$ , say  $w_p$ , from the basis and leads to a non-negative solution which is complementary for all but one pair. The complement of  $w_p$ , that is  $z_p$ , is then introduced into the basis leading to a new "almost complementary" solution. This is continued until either  $\zeta$  leaves the basis or becomes zero, or an unbounded ray is encountered when attempting to introduce a variable into the basis (again see Cottle and Dantzig).

### 1.3. Implementation

Internally LCPL stores the problem in the form

$$Iw - Mz - e\zeta = q$$

that is with coefficient matrix  $[I, -M, -e]$ . Only the non-zero coefficients are stored in packed form. The vector  $e$  is constructed internally from the sign pattern of the given  $q$  for the problem (an optional parameter setting allows  $e$  to be a full column of  $+1$ 's if desired).

The basis inverse is maintained in standard product form, but uses an LU decomposition at INVERT time when a new inverse representation is computed. The inversion frequency is controlled by a parameter.

#### 1.4. Recovery Procedure.

If a problem is ill-conditioned or some tolerances have been set to unsuitable values it is numerically possible for the algorithm to produce two error conditions: the basic solution becomes infeasible, that is contains a negative value, or the "basis" may be detected to be singular by INVERT. In either of these cases the following recovery procedure is carried out:

- 1) A nonsingular complementary basis  $\bar{B}$ , containing as many columns of  $M$  in common with the old basis as possible, is constructed (the  $e$  column is always removed).
- (2) A transformed problem is (notationally) constructed

$$\bar{w} = \bar{q} + \bar{M}\bar{z}$$

where  $\bar{q} = \bar{B}^{-1}q$ ,  $\bar{M} = \bar{B}^{-1}M$  and  $\bar{w}$  and  $\bar{z}$  are a complementary permutation of the original  $w$  and  $z$ . Because of the construction

of  $\bar{B}$  this is a principal transform of the original problem. Such a transform preserves solvability by Lemke's method if the original  $M$  is positive semi-definite or has positive principal minors.

- 3) A new column  $\bar{e}$  is added which has a +1 on every row where  $\bar{q}_i$  is negative. The transformed augmented problem:

$$\bar{w} = \bar{q} + \bar{M}\bar{z} + \bar{e}\bar{z}$$

is started in the same way as the original problem. (Note: Since the code keeps the original  $M$  and  $q$  throughout we wish to keep a representation of  $\bar{e}$  in terms of the original unit basis. This is immediately to hand as  $e' = \bar{B}\bar{e}$  which over-writes the original  $e$ ).

#### 1.5. Quadratic Programming Objective

Throughout the algorithm LCPL prints out the value of  $\zeta$  ("DUMMY Z") at each iteration. If the problem derives from a quadratic program, set up as in (3), the user may specify the dimension of  $D$  (by the parameter NQUAD) and the value of  $c^T x + \frac{1}{2} x^T D x$  will be computed and printed on completion. In this case it is also unnecessary to supply the columns of  $-A^T$ .



## 2. PROGRAM INPUT

### 2.0. Introduction.

There are two parts to program input; the parameter list and the problem input. The parameters and their input is described in Section 2.1. The matrix  $M$  and  $q$  are input in a very slightly modified "MPS format" as used in linear programming. In addition we may specify a starting basis as specified in Section 2.3.

### 2.1. Parameters

Parameters are changed from their default value for each problem by means of a FORTRAN "NAMELIST" input from the card reader. The first card must start with &PARAM in column 2 or later; each card must begin with a blank, and the list must be terminated by &END.

#### Examples.

```
cols
1 2 3
  &P A R A M NQUAD=64, IFSCAL=1, &END
  &PARAM &END
```

The first example specifies that the problem is a quadratic program in the first 64 variables and calls for scaling of  $M$ . The second example leaves all parameters at their default values.

We group the parameters into the following groups:

Run Control:

ITRLIM (default = 99999)

Maximum number of iterations for this run of this problem.

INVFRQ (default = 30)

Inversion frequency

ITCH (default = INVFRQ)

Iteration frequency for checking the relative error in the current basic solution. Defaulted to do so just before normal inversion. (INVERT automatically carries out this check after inversion.)

IBFRQ (default = 99999)

Iteration frequency for writing the current basis to the file specified by KOUTB (not done unless KOUTB is specified to be non-zero). If KOUTB is properly specified the final basis will be saved regardless of the value of IBFRQ.

Input:

KINP (default = 5)

FORTTRAN logical unit number for reading the problem.

IFNEG (default = 1)

Determines whether to change the sign of the input matrix  $M$ . With the default setting the user supplies the matrix  $M$  and  $-M$  is stored to collect all variables on the left-hand side as in (6). If the user supplies  $-M$  then set IFNEG = 0.

IFSCAL (default = 0)

This parameter is set to 1 if the matrix  $M$  is to be scaled. If scaling is performed the solution (and quadratic objective function value) are descaled to give their true values. Usually scaling will not be required.

IFALLE (default = 0)

If the parameter is set to 1 the dummy column  $e$  will be constructed with a 1 in every position. Not recommended for normal use since this increases the density of the transformations.

KINB (default = 0)

FORTTRAN logical unit number for reading a basis. With the default value of 0 no basis reading will be attempted. If KINB is greater than 7 the unit is rewound before reading.

NQUAD (default = 0)

If NQUAD is non-zero the problem is assumed to be a quadratic program in the form (2), (3) in Section 1.1. In this case only the NQUAD columns of  $M$  corresponding to the quadratic variables  $x$

need be supplied; the  $-A^T$  column will be constructed from the last NQUAD rows of the column supplied. If M is non-square and NQUAD is not correctly specified a fatal error is generated. (See also output.)

Output:

IOUT (default = 0)

With the default setting all the w and z variables, names and values, are printed. If IOUT is set to a non-zero value only the basic variables are printed (in sorted order) together with the row names and the original right hand side q.

NQUAD (default = 0)

If NQUAD has some non-zero value n the first n rows and columns of M are assumed to be the Hessian of a quadratic form, as in (2). The value of the quadratic form will be printed out after the w and z variable values at solution time. (See also Input above.)

KOUTB (default = 0)

FORTRAN logical unit number for writing the basis every IBFRQ iterations and on termination. No basis is output if KOUTB is zero. Unit KOUTB is rewound before and after writing if KOUTB is greater than 7.

Tolerances:

ZTOLZE (default =  $10^{-4}$ )

Zero tolerance for testing feasibility. Basic variables are non-negative if they are  $\geq -ZTOLZE$ . Complementarity is declared if  $\zeta$  ("DUMMY Z")  $\leq ZTOLZE$ .

ZTOLPV (default =  $10^{-6}$ )

Absolute pivot tolerance.

ZTOLRP (default =  $10^{-8}$ )

Relative pivot tolerance while iterating. A pivot is accepted if its absolute value is greater than the largest absolute value in the updated column multiplied by ZTOLRP. If this test fails INVERT is called and the same variable is considered again. If the chosen pivot element still fails the test it is accepted. Note that if ZTOLRP is large this could lead to inverting at every iteration. If ZTOLRP is too small the test becomes ineffective.

ZTETA (default =  $10^{-12}$ )

Tolerance on the absolute value of transformation elements. Larger values may give sparser transformations but at great cost to accuracy and stability.

ZTOLDA (default =  $10^{-7}$ )

Tolerance on the absolute value of entries in the matrix M. Any value smaller than this is disregarded.

## 2.2. Problem Input

The  $M$  and  $q$  defining the problem are read from unit KINP in slightly modified "MPS format." The card images required are:

### NAME Card

This has "NAME" in columns 1 to 4 and the (up to 8 characters) problem name in columns 15-22. This card is optional but highly desirable (particularly for checking against basis names).

### ROWS Card

Has "ROWS" in columns 1-4.

### Row Names

Each row is assigned a (unique) name of up to 8 characters, one per card, in columns 5-12. Embedded blanks are allowed (unlike MPS). Note that there are no row types as in MPS and that any supplied will be ignored. Column 1 must be blank.

### COLUMNS Card

Has "COLUMNS" in columns 1-7.

### Matrix Element

The non-zero elements of  $M$  are supplied by column. All the elements of a column must be together. Each column is assigned a (unique) name up to eight characters. The format is:

cols	1 - 4	5 - 12	15 - 22	25 - 36	40 - 47	50 - 61
	blank	column name	row name	element value	second row name (optional)	second element value (optional)

Again embedded blanks are allowed in column names.

#### RHS Card

Has "RHS" in columns 1 - 3.

#### Right Hand Side Elements

The right hand side vector (q) may be given a name, which should be different from any row or column name. The elements are given in the same format as the matrix elements. Note that only one right hand side may be supplied. If an attempt is made to input more than one, the non-zeros from later right hand sides will over-write the earlier values.

#### ENDATA Card

Has "ENDATA" in columns 1 - 6.

Sample input is shown in section 4.1.

It is important to note that the "w" variables are assigned the row names of M, and the "z" variables the column names. The dummy column e is assigned the name "DUMMY Z", as is the dummy variable ".

### 2.3. Basis Input

A complementary, or almost complementary, basis may be supplied from unit KINB. For each complementary pair  $(w_i, z_i)$ , where the  $z_i$  is basic, the name of  $z_i$  is given, otherwise  $w_i$  is assumed basic. If  $\zeta$  ("DUMMY Z") is basic the name of the  $w_i$  variable in the non-complementary pair it replaces is given. The required cards and formats are:

#### NAME Card

Has "NAME" in columns 1 - 4 and the basis name in columns 15 - 22. If this name does not agree with the problem name, or the name card is missing, a warning is given.

#### Basis Cards

For basic columns of  $M$  the column names are given (one per card) in columns 5 - 12. If  $\zeta$  is basic there must be a card with "DUMMY Z" in columns 5 - 12 and a row name in columns 15 - 22. This row name is the name of the  $w$  variable  $\zeta$  replaces in the basis.

#### ENDATA Card

Has "ENDATA" in columns 1 - 6.

Note that if the basis supplied is singular or infeasible the program will enter the recovery procedure ("RECOVR"). If naming errors are encountered in reading the basis the program will start with the partial basis found (which will almost certainly trigger a call to RECOVR).



#### 2.4. Problem Size

The standard version of LCPL is dimensioned to handle problems of up to 350 rows, with up to 4000 non-zero matrix elements in [I,-M,-e]. Up to 8000 eta (transformation) elements are allowed for. If these dimensions are inadequate the program must be changed (see the LCPL programmer's guide).

#### 2.5. Multiple Problems

Any number of problems (each preceded by parameter cards) may be solved in sequence. Note that all parameters are reset to default values before each new set of parameters and problem is read.

## PROGRAM OUTPUT

### 3.0. Introduction

We may divide the program output into three categories. Standard problem description, inversion statistics, the iteration log and solution print are described in Section 3.1. Program messages and diagnostics are described in Section 3.2. The output format for a basis written on unit KOUTB is exactly the same as for basis output as described in Section 2.3.

### 3.1. Standard Output

First the values of all the user parameters are written in NAMELIST format for checking.

- (a) Input Information: This includes the problem name and its statistics -number of rows, number of columns of  $M$  supplied, number of non-zero  $M$  elements and density. The number of non-zero (unit) elements in the dummy column  $e$  constructed is also given. See Section 4 for examples.
- (b) Inversion Statistics: These include number of non-zeros in the basis, structural columns in the basis, the number of non-zeros in the  $L$  and  $U$  factors and the totals. The estimated relative error in the solution for the new inverse is also given (if this error is greater than  $10^{-8}$  the inversion will be repeated with tighter tolerances).

(c) Iteration Log: Gives for each iteration:

ITCOUNT = iteration number

STATUS =  $\begin{cases} A & \text{almost complementary} \\ C & \text{complementary} \\ U & \text{unbounded almost complementary ray} \end{cases}$

DUMMY Z = value of the "dummy variable" (

VEGIN = name of column entering basis

VECOUNT = name of column leaving basis

NETA = number of etas in the eta file

NELEM = number of elements in the eta file.

(d) Solution Print-Out: The standard option gives the names and values of all the "w" and "z" variables. If "DUMMY Z" is basic its value is printed after the "z" variables.

If IOUT = 1 only the basic variables are printed (in sorted order) together with the row names and the original q values.

If NQUAD is set  $c^T x + \frac{1}{2} x^T D x$  will be evaluated (see (2) in Section 1.1) and the message

QUADRATIC OBJECTIVE FUNCTION VALUE = xxxxx.xxxx

is printed.

See the sample run output for examples.

### 3.2. Program Messages and Diagnostics

The following informative messages may be printed, depending on parameter settings, problem status, etc.

#### Input

SPLIT VECTOR 'name'

A column with the same 'name' was encountered earlier. The input deck is probably corrupted. Input continues however.

NO MATCH FOR ROW 'rowname' AT COLUMN 'colname'

Column 'colname' contains a nonzero on an unidentifiable row 'rowname'. Check alignment of row names in rows and columns sections. This is a fatal error.

NUMBER OF MATRIX ELEMENTS 'number' EXCEEDS NAMAX-ABORT

The program dimensions for A(.) and IA(.) must be increased to solve the problem. Fatal error. Standard NAMA is 4000. Message can also occur in RECOVER.

MATRIX NOT SQUARE AND NQUAD INCORRECTLY SPECIFIED-PROBLEM ABANDONED.

The number of structural columns supplied is not equal to either NROW or the specified value of NQUAD. M cannot therefore be properly constructed to be square. Fatal error.

NQUAD COLUMNS ONLY SUPPLIED-WILL ATTEMPT TO FORM 'number' EXTRA COLUMNS  
OF CONSTRAINT MATRIX TRANSPOSE

The problem is assumed to be a quadratic program of form (2)  
as in Section 1.1. The columns of  $-A^T$  are given the same names as the rows of A.

TRANSPOSE COLUMNS ADDED TO MATRIX

$$\begin{bmatrix} -A^T \\ 0 \end{bmatrix} \text{ added to make } M \text{ square.}$$

EMPTY ROW 'row no.' ENCOUNTERED-ABANDONING PROBLEM

An empty row (number 'row no.') has been encountered in trying  
to construct  $-A^T$ . Empty columns are not allowed. Fatal error.

MATRIX SCALING CALLED FOR

IFSCAL was set equal to a non-zero value and M will be scaled.

INITIAL SUM OF SQUARES OF EXPONENTS = 'number'

Initial status of matrix before scaling by exponent.

NEW SUM OF SQUARES OF EXPONENTS = 'number'.

Status of matrix after scaling. All scaling is done on  
exponents only, and hence scaling factors are powers of 16. If the matrix  
was well scaled to begin with, the new sum of squares may be larger  
than the old.

SINGULAR M MATRIX-NO SCALING PERFORMED

The scaling routine detected a zero row or column. The run will continue but normal termination is unlikely.

DUMMY COLUMN WITH 'number' ELEMENTS CONSTRUCTED

There are negative elements in the  $q$  vector and a dummy column has been constructed for "DUMMY Z".

PROBLEM HAS TRIVIAL SOLUTION

Either  $q$  is non-negative or the given starting basis yields a feasible complementary solution. No dummy column is constructed and the solution is printed out.

STARTING BASIS WILL BE READ FROM FILE 'number'.

KINB was specified to be 'number'

BASIS GIVEN NOT FEASIBLE, WILL ENTER RECOVER

The given basis (complementary or almost complementary) is infeasible. The recovery routine is called to construct a new basis and dummy column.

WARNING - BASIS NAME CARD MISSING

WARNING-BASIS HAS NAME 'name'-DIFFERENT FROM PROBLEM

Warning messages on reading a basis. May not be the correct basis for the problem. Run continues.

NO MATCH FOR VECTOR

The basis file has a vector name not found in the problem. Vector ignored and run continues. Will almost certainly yield singular or infeasible basis and a call to the recovery routine.

NO MATCH FOR ROW 'rownam' TO SWAP WITH DUMMY Z

The row name 'rownam' cannot be found when reading the basis and the "DUMMY Z" variable is not put in the basis.

The run will continue.

SPURIOUS CARD IN BASIS FILE-'text'-ABORT

An unrecognizable card in the basis file - fatal error.

ERROR IN TRYING TO READ BASIS FROM FILE 'number'-CHECK JCL AND PARAMETERS-  
RUN ABORTED

A FORTRAN read error has occurred trying to read file KINB.  
Fatal error..

Run Time Messages

FEAS LOST ON ROW 'row no.'" VAR 'variable name' = 'value'

A loss of feasibility is detected when attempting to choose a pivot row. Call to RECOVER is triggered.

MATRIX SINGULAR-VECTOR 'column name' REMOVED

INVERT has detected a singularity. See below.

INVERT FAILS. WILL ATTEMPT TO RECOVER

One or more singularities were detected by INVERT. A call to RECOVER is triggered.

INSUFFICIENT ETA SPACE TO INVERT-RUN ABANDONED

INCREASE ETA SPACE AND NEMAX

The arrays IE(·) and E(·) in the program must be increased from their current dimension (standard value is NEMAX = 8000).

RELATIVE ERROR IN X = 'value'

Error monitoring message given every ITC iterations (standard) is just before INVERT)

ITERATION LIMIT EXCEEDED

ITRLIM iterations have been performed. End of run.

BASIS WRITTEN ON FILE 'number' at ITERATION 'number'

The basis has been written on file KOUTB.



NONCOMPLEMENTARY PAIR NOT DEFINED, BUT DUMMY Z IN BASIS, UNRESOLVABLE  
ERROR-NO BASIS SAVED.

The solution is supposedly complementary but DUMMY Z is basic.  
Highly unlikely unless program corrupted.

#### Recovery Routine

FATAL ERROR-'number' BASIC VECTORS

The problem does not have NROW basic vectors. Probably due to  
corrupted program or split vectors.

RECOVERY FAILS-CANNOT FIND COMPLEMENTARY BASIS

Probably due to split vectors.

COMPLEMENTARY BASIS FOUND

RECOVER has found a new complementary basis.

FEAS COMP BASIS ARRIVED AT IN RECOVER

RECOVER has (fortuitously) found the complementary basis it  
has constructed to be feasible. Problem solved.

NEW DUMMY COLUMN CONSTRUCTED

RECOVER has constructed a new dummy column and determined a  
pivot row which will give a feasible almost complementary solution.  
Returns to normal algorithm.

## B. SAMPLE RUNS

### 4.6. Problem Descriptions

Assume the user wishes to solve the following quadratic programming problems:

$$1) \quad \min x_1^2 \quad \text{s.t.} \quad 2x_1 + 3x_2 \leq 6, \quad 2x_1 + x_2 \leq 4, \quad x_1, x_2 \geq 0,$$

$$2) \quad \min 2x_1^2 + 2x_1x_2 + 2x_2^2 + 2x_1x_3 + x_3^2 - 3x_1 - 6x_2 - 4x_3$$

$$\text{s.t.} \quad x_1 + x_2 + 2x_3 \leq 3, \quad x_1, x_2, x_3 \geq 0,$$

$$3) \quad \min \frac{1}{2}x_1^2 - x_1x_2 + \frac{1}{2}x_2^2 - x_1 \quad \text{s.t.} \quad x_1, x_2 \geq 0.$$

First the user must formulate these as linear complementarity problems:

$$1) \quad \begin{pmatrix} w_1 \\ w_2 \\ w_3 \\ w_4 \end{pmatrix} = \begin{bmatrix} 2 & 0 & 2 & 2 \\ 0 & 0 & 3 & 1 \\ -2 & -3 & 0 & 0 \\ -2 & -1 & 0 & 0 \end{bmatrix} \begin{pmatrix} z_1 \\ z_2 \\ z_3 \\ z_4 \end{pmatrix} + \begin{pmatrix} 0 \\ 0 \\ 6 \\ 4 \end{pmatrix}$$

$$2) \quad \begin{pmatrix} w_1 \\ w_2 \\ w_3 \\ w_4 \end{pmatrix} = \begin{bmatrix} 4 & 2 & 2 & 1 \\ 2 & 1 & 0 & 1 \\ 2 & 0 & 2 & 2 \\ -1 & -1 & -2 & 0 \end{bmatrix} \begin{pmatrix} z_1 \\ z_2 \\ z_3 \\ z_4 \end{pmatrix} + \begin{pmatrix} -8 \\ -6 \\ -4 \\ 3 \end{pmatrix}$$

$$3) \quad \begin{pmatrix} w_1 \\ w_2 \end{pmatrix} = \begin{bmatrix} 1 & -1 \\ -1 & 1 \end{bmatrix} \begin{pmatrix} z_1 \\ z_2 \end{pmatrix} + \begin{pmatrix} -1 \\ 0 \end{pmatrix}$$

and put them in suitable MPS-type format as follows.

#### 4.1. Program Input

&PARAM NQUAD=2,&END

NAME TEST1

ROWS

W1

W2

W3

W4

COLUMNS

Z1

W1

2.0

W3

-2.0

Z1

W4

-2.0

Z2

W3

-3.0

W4

-1.0

Z3

W1

2.0

W2

3.0

Z4

W1

2.0

W2

1.0

RHS

RHS

W3

6.0

W4

4.0

ENDATA

&PARAM NQUAD=3,&END

NAME TEST2

ROWS

W1

W2

W3

W4

COLUMNS

Z1

W1

4.0

W2

2.0

Z1

W3

2.0

W4

-1.0

Z2

W1

2.0

W2

4.0

Z2

W4

-1.0

Z3

W1

2.0

W3

2.0

Z3

W4

-2.0

Z4

W1

1.0

W2

1.0

Z4

W3

2.0

RHS

RHS

W1

-8.0

W2

-6.0

RHS

W3

-4.0

W4

3.0

ENDATA

&PARAM NQUAD=2,&END

NAME TEST3

ROWS

W1

W2

COLUMNS

Z1

W1

1.0

W2

-1.0

Z2

W1

-1.0

W2

1.0

RHS

RHS

W1

-1.0

W2

0.0

ENDATA

#### 4.2. Program Output

PROBLEM TEST1

PROBLEM STATISTICS

4 ROWS

4 STRUCTURAL COLUMNS

0 NON-ZERO ELEMENTS

DENSITY = 0.55250

PROBLEM HAS TRIVIAL SOLUTION

TEST1

'W' OR ROW VARIABLES  
VARIABLE VALUE

W1	0.000000
W2	0.000000
W3	6.000000
W4	4.000000

'Z' OR COLUMN VARIABLES  
VARIABLE VALUE

Z1	0.000000
Z2	0.000000
Z3	0.000000
Z4	0.000000

QUADRATIC OBJECTIVE FUNCTION VALUE =

0.000000

# PROBLEM TEST2

## PROBLEM STATISTICS

4 ROWS

4 STRUCTURAL COLUMNS

13 NON-ZERO ELEMENTS

DENSITY = 0.81250

DUMMY COLUMN WITH 3 ELEMENTS CONSTRUCTED

## INVERT STATISTICS

6 NONZ IN BASIS

1 STRUCTURAL COLUMNS IN BASIS

0 VECTORS ABOVE RUMP

4 VECTORS BELOW RUMP

L: 0 NONZ 0 ETAS

U: 3 NONZ 1 ETAS

TOTALS: 2 OFF DIAG NONZ 1 ETAS

RELATIVE ERROR IN X = 0.00000E 00

## ITCOUNT STATUS

0	A
1	A
2	A
3	A
4	A

## DUMMY Z

0.00000000
4.00000000
1.00000000
0.50000000
0.00000000
0.00000000

## VECIN Z

DUMMY Z
Z1
Z2
Z3
Z4

## VECNUT

W1
W2
W3
W4
DUMMY Z
DUMMY Z

NETA 1 1 2 3 4 4

NELEM 3 3 7 11 15 15

# TEST2

'W' OF ROW VARIABLES  
VARIABLE VALUE

W1	0.000000
W2	0.000000
W3	0.000000
W4	0.000000

QUADFATIC OBJECTIVE FUNCTION VALUE =

-8.982889

'Z' OR COLUMN VARIABLES  
VARIABLE VALUE

Z1	1.733333
Z2	0.777778
Z3	0.444444
Z4	0.222222

# PROBLEM TEST 3

## PROBLEM STATISTICS

2 ROWS  
 2 STRUCTURAL COLUMNS  
 4 NON-ZERO ELEMENTS  
 DENSITY = 1.00000  
 DUMMY COLUMN WITH 1 ELEMENTS CONSTRUCTED

INVERT STATISTICS  
 2 NONZ IN BASIS  
 1 STRUCTURAL COLUMNS IN BASIS  
 0 VECTORS ABOVE RUMP  
 2 VECTORS BELOW RUMP  
 L: 0 NONZ 0 ETAS  
 U: 1 NONZ 1 ETAS  
 TOTALS: 0 OFF DIAG NONZ 1 ETAS  
 RELATIVE ERROR IN X = 0.00000E 00

ITCOUNT	STATUS	DUMMY Z	VECIN	VECOUT	NETA	NELEM
0	A	1.000000000	DUMMY Z	W1	1	1
1	A	1.000000000	Z1	W2	1	1
1	U	1.000000000	Z2	W2	2	3



# TEST3

'W' OR ROW VARIABLES  
VARIABLE VALUE

W1 0.000000  
W2 0.000000

QUADRATIC OBJECTIVE FUNCTION VALUE =

0.000000

'Z' OR COLUMN VARIABLES  
VARIABLE VALUE

Z1 0.000000  
Z2 0.000000  
DUMMY Z 1.000000

#### 4.3. Use of the NQUAD Input Option

To illustrate use of the NQUAD input option for quadratic programs we reconsider problem TEST2 from the previous section. This is a QP in three variables with only one constraint. In Section 4.1 the problem is set up to include the entire  $M$  matrix including the  $-A^T$  column from the constraint transpose. Below we enter only the first three columns of  $M$ . The fourth column is constructed internally and given the name "W4". This naming can cause some slight confusion in the iteration log, but it seems reasonable to name these dual variables after the rows to which they correspond.

Input Deck:

```
&PARAM NQUAD=3,%END
NAME          TEST2
ROWS
    W1
    W2
    W3
    W4
COLUMNS
    Z1      W1      4.0      W2      2.0
    Z1      W3      2.0      W4      -1.0
    Z2      W1      2.0      W2      4.0
    Z2      W4      -1.0
    Z3      W1      2.0      W3      2.0
    Z3      W4      -2.0
RHS
    RHS     W1      -8.0      W2      -6.0
    RHS     W3      -4.0      W4      3.0
ENDATA
```

# PROBLEM TEST2

## PROBLEM STATISTICS

4 ROWS

3 STRUCTURAL COLUMNS

10 NON-ZERO ELEMENTS

DENSITY = 0.23333

NOUAC COLUMNS ONLY SUPPLIED - WILL ATTEMPT TO FORM

TRANSPOSE COLUMNS ADDED TO MATRIX

10 DUMMY COLUMN WITH 3 ELEMENTS CONSTRUCTED

## INVERT STATISTICS

6 NONZ IN BASIS

1 STRUCTURAL COLUMNS IN BASIS

0 VECTORS ABOVE RUMP

1 VECTORS BELOW RUMP

L: 0 NONZ 3 ETAS

U: 3 NONZ 1 ETAS

TOTALS: 2 OFF DIAG NONZ 1 ETAS

RELATIVE ERROR IN X = 0.00000000

1 EXTRA COLUMNS OF CONSTRAINT MATRIX TRANSPOSE

ITCOUNT	STATUS	DUMMY Z	VECIN	VECOUT	NETA	NELEM
1	A	0.00000000	DUMMY Z	W1	1	3
2	A	0.00000000	Z1	W2	1	3
3	A	1.00000000	Z2	W3	2	7
4	A	0.00000000	Z3	W4	3	11
5	C	0.00000000	W4	DUMMY Z	4	15
6	C	0.00000000	W4	DUMMY Z	4	15

TEST 2

W1 OR ROW VARIABLES  
VARIABLE VALUE

W1 3.000000  
W2 0.000000  
W3 0.000000  
W4 0.000000

Z1 OR COLUMN VARIABLES  
VARIABLE VALUE

Z1 1.333333  
Z2 0.777778  
Z3 0.444444  
W4 0.222222

QUADRATIC OBJECTIVE FUNCTION VALUE =

-P.98889

UNCLASSIFIED

SECURITY CLASSIFICATION OF THIS PAGE (When Data Entered)

REPORT DOCUMENTATION PAGE		READ INSTRUCTIONS BEFORE COMPLETING FORM
1. REPORT NUMBER 14 SOL-76-16	2. GOVT ACCESSION NO.	3. RECIPIENT'S CATALOG NUMBER 9
4. TITLE (and Subtitle) 6 USERS GUIDE FOR LCPL. A Program for Solving Linear Complementarity Problems by Lemke's Method.		5. TYPE OF REPORT & PERIOD COVERED Technical Report
7. AUTHOR(s) 10 J. A. Tomlin		8. PERFORMING ORG. REPORT NUMBER
9. PERFORMING ORGANIZATION NAME AND ADDRESS Department of Operations Research Stanford University Stanford, CA 94305		15 16 11 12. REPORT DATE August 1976 13. NUMBER OF PAGES 33 14. SECURITY CLASS. (of this report) UNCLASSIFIED 15. SECURITY CLASSIFICATION/CONTROLLING SCHEDULE
11. CONTROLLING OFFICE NAME AND ADDRESS Operations Research Program Code 434 Office of Naval Research Arlington, Virginia 22217 Mathematics Division U.S. Army Research Office Box CM, Duke Station Durham, North Carolina 27706		
16. DISTRIBUTION STATEMENT (of this Report) This document has been approved for public release and sale; its distribution is unlimited. 12 36p.		
17. DISTRIBUTION STATEMENT (of the abstract entered in Block 20, if different from Report)		
18. SUPPLEMENTARY NOTES		
19. KEY WORDS (Continue on reverse side if necessary and identify by block number) Mathematical Programming Linear Complementarity		
20. ABSTRACT (Continue on reverse side if necessary and identify by block number) This document is a users guide for LCPL, an efficient robust program for solving Linear Complementarity Problems by Lemke's method. →		

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EDITION OF 1 NOV 65 IS OBSOLETE  
S/N 0102-010-0001

SECURITY CLASSIFICATION OF THIS PAGE (When Data Entered)

408 765

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